

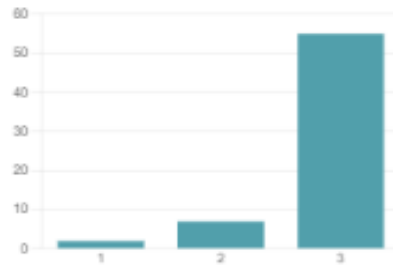
Parental feedback S5/S6 Parents Evening 22.2.23

3. How easy did you find the booking system in advance of this evening (1-struggled, 3- smooth)

[More Details](#)

[Insights](#)

2.83
Average Rating

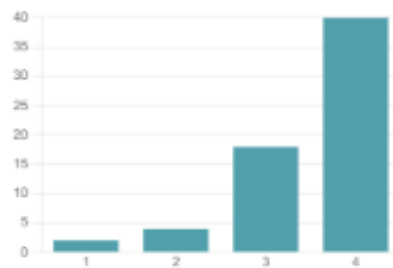


4. On the evening did you manage to connect to all of your child's teachers that you were booked in to see? (1- none, 2-a few, 3-most, 4- all)

[More Details](#)

[Insights](#)

3.50
Average Rating

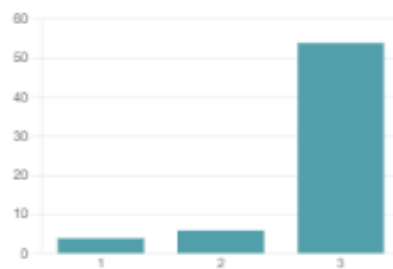


5. How did you find the user interface between you and the teachers? (1- struggled to see and hear teachers 3- clear to see and hear teachers)

[More Details](#)

[Insights](#)

2.78
Average Rating



6. Do you feel the 6 min appointment was more beneficial than the previous 5 min appointment slots, understanding this means overall less slots available on the night?

[More Details](#)

[Insights](#)

Yes	53
No	2
Neutral	9

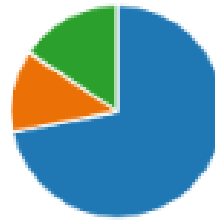


9. Would you continue to support this online parents evening format being the new normal over the years to come?

[More Details](#)

[Insights](#)

Yes	45
No	8
Maybe	10



Summarised Positives from the evening

Most parents found the online platform helpful and efficient, and appreciated the clear and concise feedback on their child's progress. The six-minute time limit was seen as beneficial for staying focused on important topics. Overall, the online format was preferred over the traditional in-person meetings. Many parents appreciated the teachers' preparedness and their knowledge of their child's progress. Overall, parents found the experience to be informative and helpful for their child's academic progress.

Summarised Frustrations from the evening

A few felt disappointed that they could not connect with some teachers, while others experienced poor audio quality or connection issues. Some of you were frustrated with the booking system, which was not flexible enough, while others felt that the time allotted for each conference, although longer could be longer to fully discuss their child's progress. Technical issues such as frozen visuals and disconnections also caused issues.